

# Hooks & Riffs

## Computer sequencing task

- On your computer, load your sequencer program. If you don't know where it is, ask your teacher to help.
- Load the file HR3.mid
- Press the PLAY button on your sequencer. At the moment it sounds a mess! You're going to make a good piece of music out of this mess!
- At the moment, there are 9 different riffs being played at once. You will need to MUTE each track so you can hear just one.
- You are going to make a piece of music using any of these riffs. You will need to know how to move and copy patterns on your sequencer.
- Plan your music out and select your instruments carefully. You can combine any of the patterns you like.

### Planning your music

- Plan your music on a grid like this example below
- Each pattern is given a number between 1 and 9. Here, you can see that the bass plays pattern 1 until bar 12, so you need to repeat it 11 times.
- In this example, the Drums stop for 8 bars at bar 17.

BAR NUMBERS

	1	5	9	13	17	21	25	29	33	37	41
Drums					STOP	STOP					
Bass	1	1	1	2	2	3	3	2	2	1	1
Piano		4	4	4	5	5	6	5	5	4	
Synth			7	7	7	8	8	9	9		

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## Computer sequencing task—PLANNING SHEET

Name \_\_\_\_\_ Class \_\_\_\_\_

	1	5	9	13	17	21	25	29	33	37	41
Drums											
Bass											
Piano											
Synth											

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Drums											
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